

Stream video and content on the web.

Webcasting provides an easy and effective way to reach a large audience on the web with streaming video and your content together on one web page.

Webcasting is a fully-integrated system that allows the capture and recording of audio, video and data in one streamed media presentation viewable on the web. Voice and video are automatically synchronized with support data (i.e. computer graphics), slides and recorded video into one single, seamless presentation.

Webcasts can be presented live, so attendees can log in to an event website and see and hear the presentation as it is happening, or they can be recorded and archived for later, on-demand viewing and distribution.

Live presentations can be made even more dynamic by using the built-in interactivity tools. Viewers can click a button to submit a text question to the presenter.

To see an example, click here: <http://tiny.cc/MediasiteSample>

Presentation Space Requirements:

- Computer (see System Requirements below)
- Projector or Large Monitor (recommended for more than 2 viewers at any single location)
- Speaker system large enough to be heard by at least 10 people

System Requirements:

- Windows 8, Windows 7, Windows Vista, Windows XP, Mac OS X 10.5.7 or later
- Mozilla Firefox, Google Chrome, or Safari 4.0 or later (Due to security settings, Microsoft Internet Explorer is not recommended, but do a browser check to make sure.)
- Microsoft Silverlight 5.0 or later (viewers are prompted to install this when attempting to view a presentation)
- Broadband Internet connection
- See full [system requirements](#) for more
- Do a browser check at <http://tiny.cc/MediasiteBrowserCheck>